

Course Title	IoT: MICROCONTROLLERS, PROGRAMMING AND APPLICATIONS
Course Code	CSC 302
Course Purpose and Objectives	The aim of this course is to enforce students to explore the three basic insights of the Internet of Things: Why do we want to connect everything? What do we want to connect? And how do we connect everything? A typical IoT solution includes sensors, local analytic abilities, network connections, and the ability to process and analyze the gathered data. Overall it is important to understand how a product or a process or a business can be improved with the instrumentation and the collection of data. It all starts with the connection of a sensor to a gateway and from there to the network and the cloud.
Learning Outcomes	<ol style="list-style-type: none"> 1. Create circuits and microcontroller programs with Arduino and a variety of components. 2. Create Python programs on the Raspberry Pi to provide IoT functionality. 3. Use Packet Tracer to model Python-based IoT systems. 4. Analyse a business model using the Business Model Canvas. 5. Explain security aspects of IoT solutions. 6. Explain how the IoT can be used to provide solutions in healthcare, energy and smart-city and manufacturing.
Course Content	<ul style="list-style-type: none"> • Introduction • Exploring Microcontrollers (Raspberry Pi and Arduino) • Programming Microcontrollers (Python / JavaScript) • Collecting and Processing Data • IoT and its applications in the Industry • Become an inventor – Hackathon Challenge • Laboratory Work